

Dynamic Frames in Java Dynamic Logic

Peter H. Schmitt, Mattias Ulbrich, Benjamin Weiß



Setting

- Object-oriented programming (Java)

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■  +  → JavaDL formula

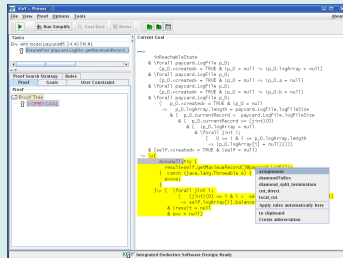
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 - Theorem proving
(interactive & automatic)

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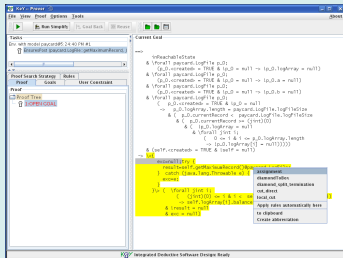


```
invariantState
& forall paymentLogfile pL
  & pL.created = TRUE & !pL = null => !pL.logarray = null()
& forall paymentLogfile pL
  & pL.created = TRUE & !pL = null => !pL.a = null()
& forall paymentLogfile pL
  & pL.created = TRUE & !pL = null => !pL.b = null()
& forall paymentLogfile pL
  & pL.created = TRUE & !pL = null
  & pL.logarray.length < paymentLogfile.getLogfile
  & ! pL.currentRecord < paymentLogfile.getLogfile
  & ! (pL.logarray == {} || pL.logarray.length == 1
    & !forall() {
      & pL.a != 1 & ! pL.logarray.length
      => !pL.logarray[] = null()
    })
& (!forall() {
  & pL.created = TRUE & !pL = null
  & pL.a != 1 & ! pL.logarray.length
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})
& !forall() {
  & pL.a != 1 & ! pL.logarray.length
  => !pL.logarray[] = null()
}
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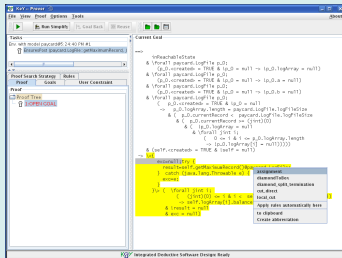
This talk

JavaDL meets **dynamic frames** (Kassios, 2006)

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```
invariantState
& forall() paycard.getLogfile(p_d)
  & p_d.created = TRUE & !p_d = null => !p_d.logarray = null()
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  & p_d.created = TRUE & !p_d = null
  & ! p_d.logarray.length == paycard.getLogfileSet
  & ! p_d.currentRecord == ()forall()
  & ! p_d.logarray = null()
  & forall() !set()
  & ! p_d = 1 & ! p_d.logarray.length
  & ! p_d.logarray[] = null(){}{}
& (forall() created = TRUE & !set() = null())
```

This talk

JavaDL meets **dynamic frames** (Kassios, 2006)
⇒ **modularity**

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interface List {  
    void add(Object o);  
    int size();
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    Object get(int i);
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  post: res ≠ null
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- $select(store(h, o, f, x), o', f')$

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- $\text{size} : \text{Heap}, \text{List} \rightarrow \text{int}$
- $\text{inv} : \text{Heap}, \text{List}$

Example

```
interface List {
  void add(Object o);
  int size();

  pre: 0 ≤ i ∧ i < size(H, this)
      ∧ inv(H, this)
  post: res ≠ null
  mod: ∅
  Object get(int i);

  dep(this.inv): this.locs
  dep(this.size): this.locs
}
```

```
class Client {
  int x;

  pre: l ≠ null ∧ l.inv
      ∧ 0 < l.size()
      ∧ (this, x) ∉ l.locs
  post: res ≠ null
  Object m(List l) {
    x++;
    return l.get(0);
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- $size: Heap, List \rightarrow int$
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    post: res  $\neq$  null  
    mod:  $\emptyset$   
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class Client {  
    int x;  
  
    pre: l  $\neq$  null  $\wedge$  l.inv  
         $\wedge$  0 < l.size()  
         $\wedge$  (this, x)  $\notin$  l.locs  
    post: res  $\neq$  null  
    Object m(List l) {  
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- size: *Heap*, List \rightarrow int
- inv: *Heap*, List
- locs: *Heap*, List \rightarrow *LocSet*

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    Object get(int i);  
  
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Pure methods

$$\begin{aligned} \forall \text{ArrayList } l; & (\text{exactInstance}_{\text{ArrayList}}(l) \\ & \rightarrow \forall \text{Heap } h; \forall \text{int } i; (\text{size}(h, l) \doteq i \\ & \leftrightarrow \{H := h\}[p](\text{res} \doteq i))) \end{aligned}$$

Abstract variables

$$\begin{aligned} \forall \text{ArrayList } l; & (\text{exactInstance}_{\text{ArrayList}}(l) \\ & \rightarrow \forall \text{Heap } h; (\text{locs}(h, l) \\ & \doteq \{(h, a)\} \dot{\cup} \text{allFields}(\text{select}(h, l, a)))) \end{aligned}$$

Example: Proving a Proof Obligation

